## EXPERIMENTAL DESIGN FOR COMPLEX SYSTEMS

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## ABSTRACT

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A method for a systematic approach to forming experimental designs for large, complex systems after an idea for a product is formed. Critical variables for the product are determined by experts in the field, a design matrix  $U_k$  is defined, a base design matrix X is generated,  $Y(P) = (I \cdot B(B^TB)^1B^T)[(X \cdot P)/U]A$  & Wynn's criterion is defined, where P is a permutation matrix, I is an identity matrix, B is a blocking matrix,  $B^T$  is a transposed matrix of B and A is a matrix composed of causal map-based coefficients and wherein a design matrix  $U_k$  is created. The index  $k \leftarrow k + 1$  is set and an algorithm to choose the best of random column permutation matrices P and an algorithm to choose the best oclumn permutation matrix P that is near a previous solution and setting  $U_k \leftarrow [XP^k$  with rows from  $U_{k-1}$  appended].

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